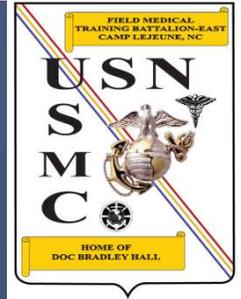
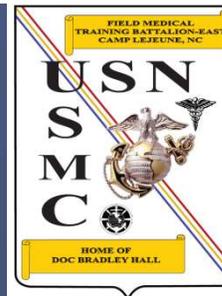
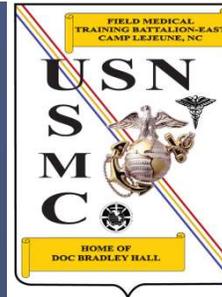


# HAND AND ARM SIGNALS

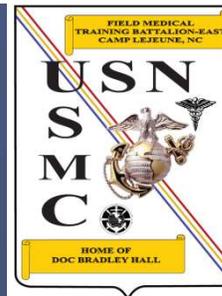




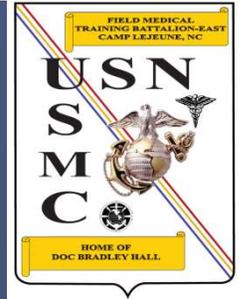
# LEARNING OBJECTIVES



Please Read Your  
Terminal Learning Objectives  
And  
Enabling Learning Objectives

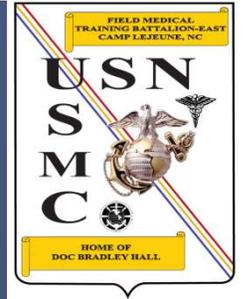


# HAND AND ARM SIGNALS



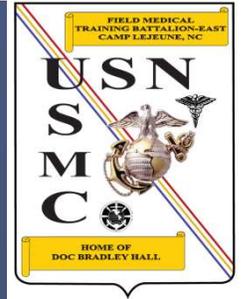
- Efficient combat operations depend on clear, accurate, and secure communication among ground units.

# HAND AND ARM SIGNALS



- The most commonly used form of signaling is the hand and arm method.

# HAND AND ARM SIGNALS



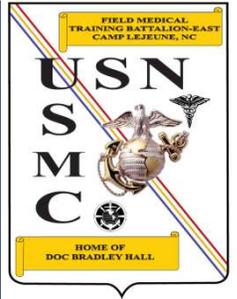
## Advantages

- Noise of battle doesn't hinder the use of hand and arm signals
- Used when silence must be maintained.

## Disadvantages

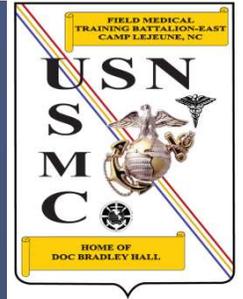
- The signal must be seen
- Must be aware of others' location

# HAND AND ARM SIGNALS



## COMMON HAND AND ARM SIGNALS

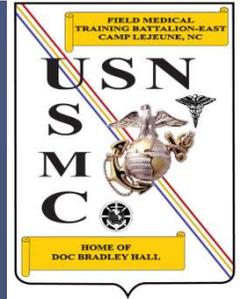
# DECREASE SPEED



- ❑ Extend arm horizontally
- ❑ Palm to the front
- ❑ Wave arm downward several times
- ❑ Keep arm straight
- ❑ Arm does not break horizontal plane



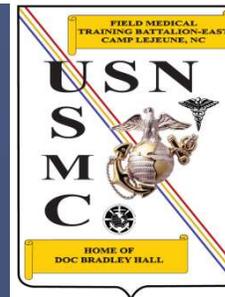
# CHANGE DIRECTION



- ▣ Extend arm horizontally out in the direction of movement
- ▣ Palm to the front



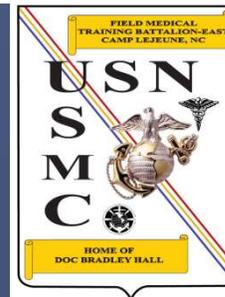
# ENEMY IN SIGHT



- ▣ Hold the rifle horizontally
- ▣ Stock of weapon in shoulder
- ▣ Muzzle pointing in direction of the enemy



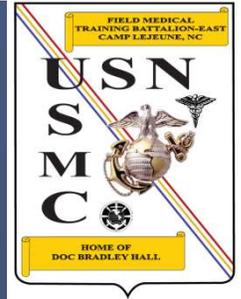
# RANGE



- ▣ Extend arm fully towards receiving person with fist closed
- ▣ Open the fist
  - ▣ Exposing a finger for each 100 meters of range



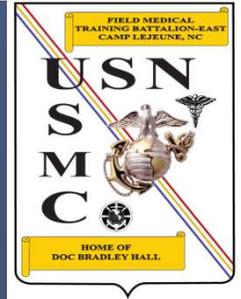
# COMMENCE FIRE



- ▣ Extend arm in front of body
- ▣ Hip level
- ▣ Palm Down
- ▣ Move in wide horizontal arc
- ▣ To Fire Faster
  - Execute rapidly
- ▣ To Fire Slower
  - Execute Slowly



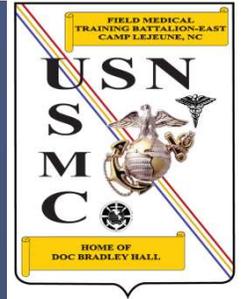
# CEASE FIRE



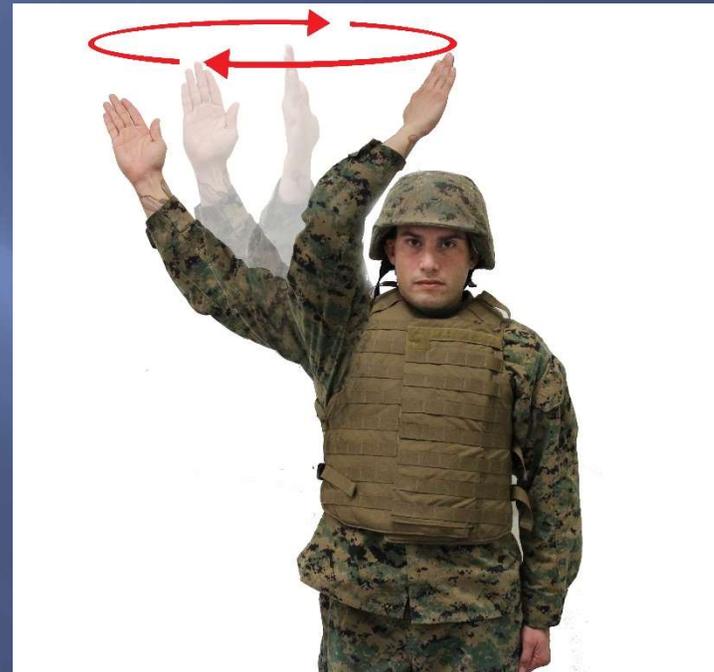
- ▣ Raise the hand in front of forehead
  - Palm to the front
  - Swing the forearm up and down several times in front of face



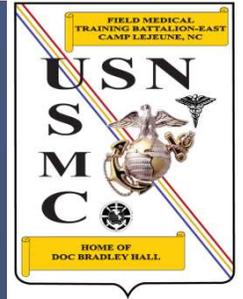
# ASSEMBLE



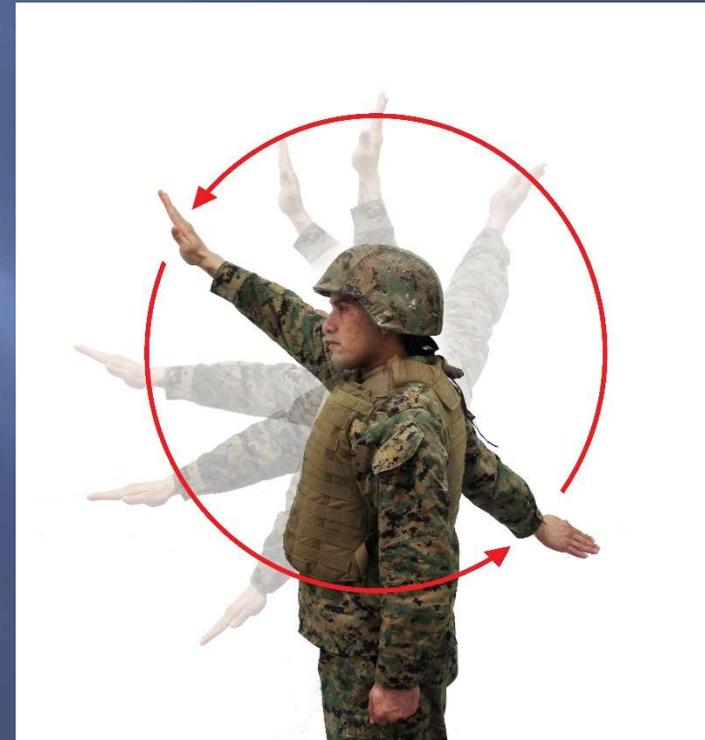
- ▣ Raise arm vertically
  - Fingers extended and joined
  - Palm to the front
  - Wave the whole arm in large horizontal circles



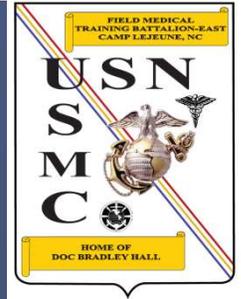
# FORM COLUMN



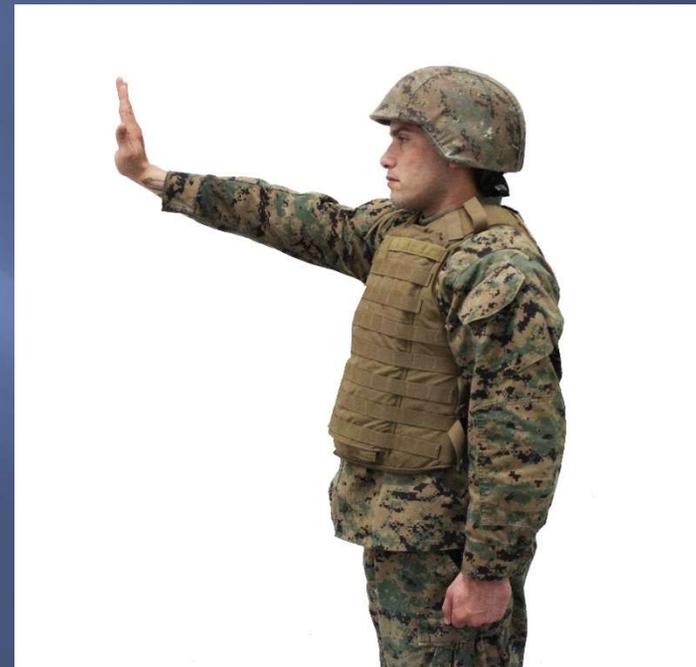
- ▣ Raise arm to vertical position
  - Drop arm to the rear in a complete circle, vertical plane parallel to the body



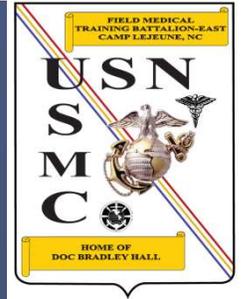
# ARE YOU READY, I AM READY



- ▣ Are You Ready
  - Extend arm toward receiver with palm facing outward and fingers together
  
- ▣ I Am Ready
  - Same as above



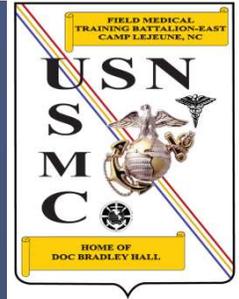
# SHIFT



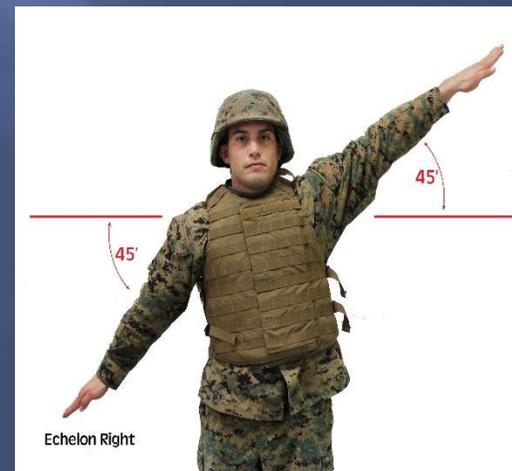
- ▣ Raise hand towards new direction across the body, palm to the front
- ▣ Swing the arm in a horizontal arc
  - Extending arm in the new direction



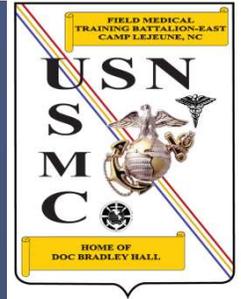
# ECHELON



- ▣ Face the unit being signaled
- ▣ Extend one arm at 45 degrees above and one arm 45 degrees below the horizontal plane
- ▣ Palms to the front
- ▣ Lower arm indicates direction of movement



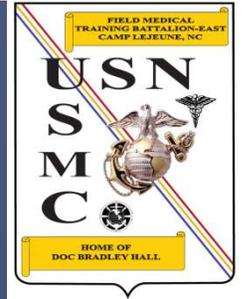
# SKIRMISHER



- Raise both arms laterally until horizontal
  - Arms and hands extended
  - Palms down
  
- Move in the desired direction



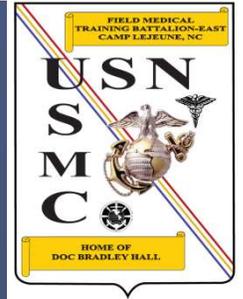
# WEDGE



- ❑ Extend both arms downward and to the side
- ❑ Arms at a 45 degrees
- ❑ Below horizontal plane
- ❑ Palms to the front



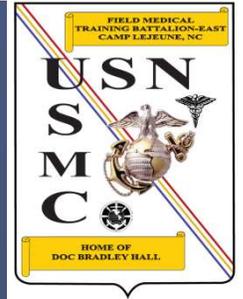
# VEE



- ▣ Extend both arms upward above head
- ▣ Arms at a 45 degrees
- ▣ Above horizontal plane
- ▣ Form 'V' with arms and torso



# FIRE TEAM / SQUAD



## ▣ Fire team

- ▣ Right arm diagonally across the chest

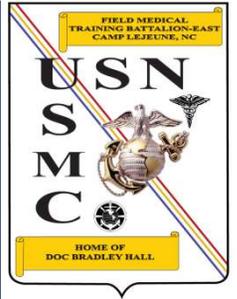


## ▣ Squad

- ▣ Arm extended forward, palm down, wave hand up and down from the wrist



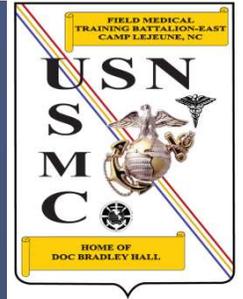
# PLATOON



- ▣ Extend both arms forward, palms down, complete large vertical circles



# CLOSE UP/OPEN UP OR EXTEND



## ▣ Close up

Both arms extended laterally

- ▣ Palm forward
- ▣ Brings hands towards midline

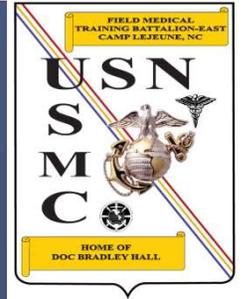
## ▣ Open up or extend

Reverse order of Close up

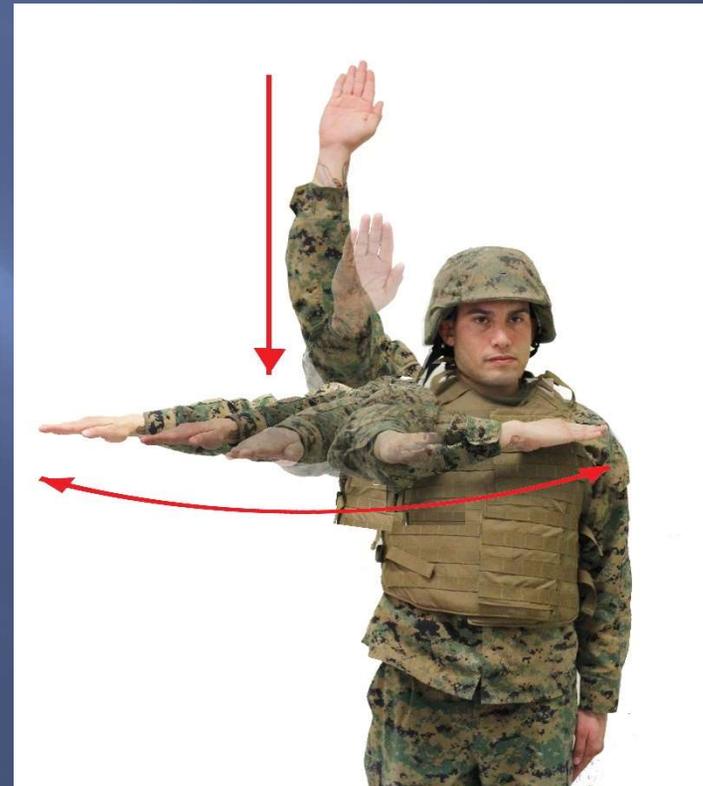
- ▣ Hands together at midline
- ▣ Extend laterally
- ▣ Palms forward



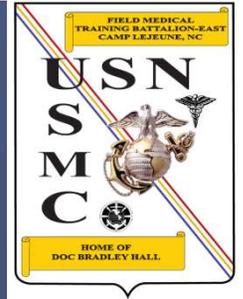
# DISPERSE



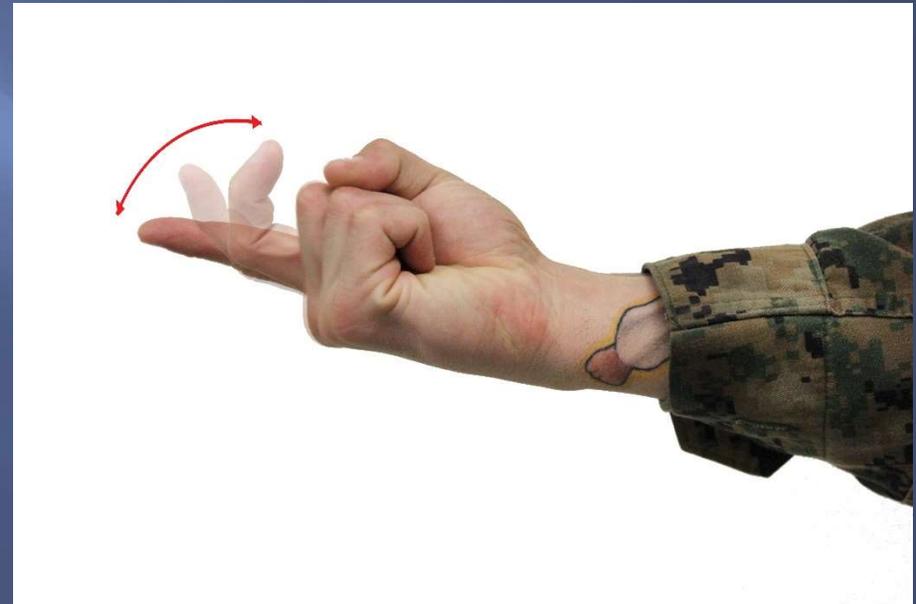
- ▣ Extend one arm vertically overhead
  - Wave hand and arm to the front
  - Left
  - Right
  - Rear
  - Palm toward the direction on each movement



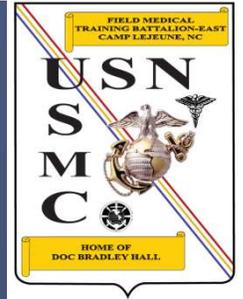
# LEADERS JOIN ME



- ▣ Extend arm toward the leaders and beckon leaders with finger



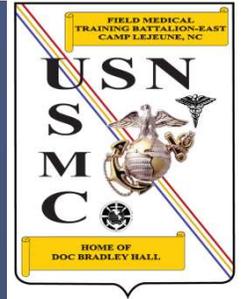
# I DO NOT UNDERSTAND



- ▣ Raise both hands to hip level
  - Elbows bent
  - Palms up
  - Shrug shoulder



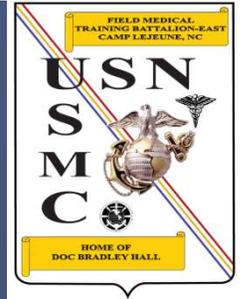
# FORWARD



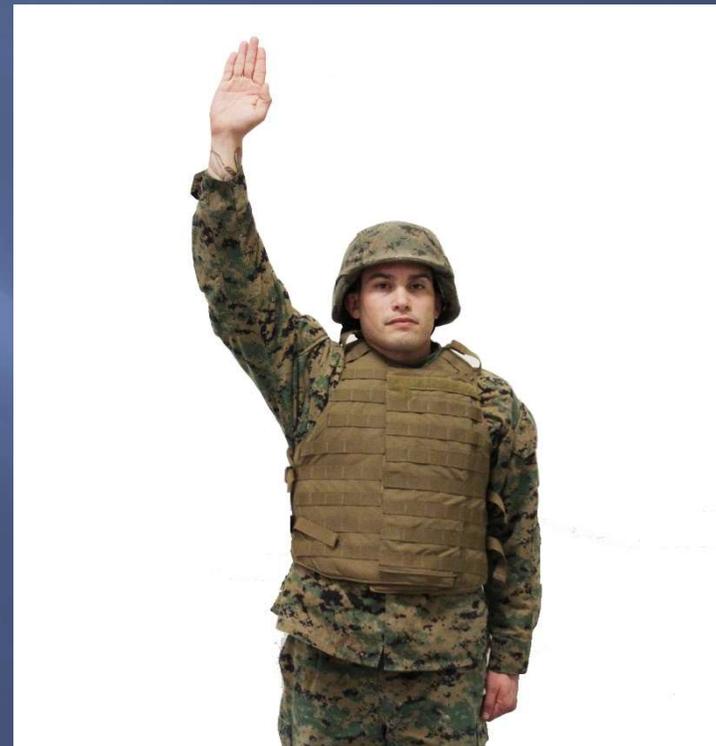
- ▣ Move to the desired direction
  - Extend arm horizontally to the rear
  - Swing arm overhead and forward
  - Palm down



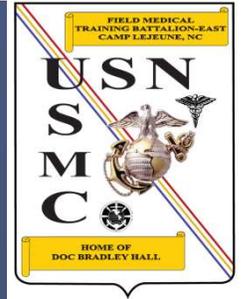
# HALT



- ▣ Carry the hand to the shoulder
- ▣ Palm to the front
- ▣ Thrust hand upward
- ▣ Extend arm and hold in position till signal is understood



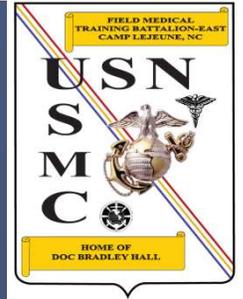
# FREEZE



- ▣ Make the signal for halt
- ▣ Make a fist with the hand
- ▣ Do Not Move!



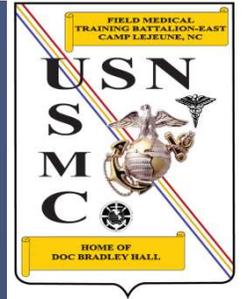
# DISMOUNT, DOWN, TAKE COVER



- ❑ Extend arm sideward at a 45 degree angle above horizontal
- ❑ Palm down
- ❑ Lower arm to the side



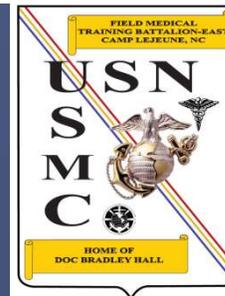
# MOUNT



- ▣ Extend arm sideward at a 45 degree angle below horizontal
- ▣ Palm down
- ▣ Raise arm above head



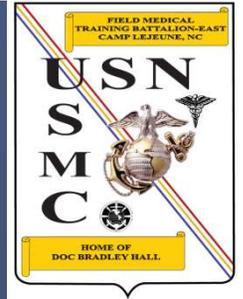
# DISREGARD PREVIOUS COMMAND



- ▣ Face the unit or individual being signaled, then raise both arms and cross them over the head, palms to the front



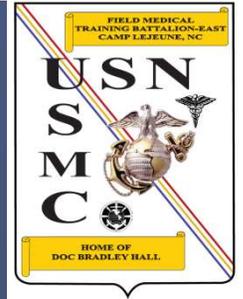
# RIGHT (LEFT) FLANK



- ▣ Extend both arms in direction of desired movement



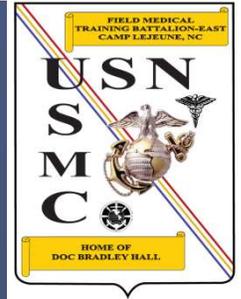
# DOUBLE TIME



- ❑ Closed fist to shoulder level
- ❑ Rapidly thrust upward
- ❑ Arm fully extended
- ❑ Move up and down several times



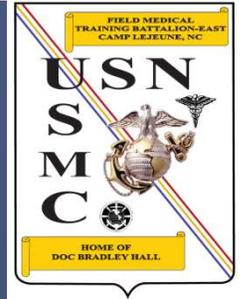
# HASTY AMBUSH



- ▣ Raise fist to shoulder
- ▣ Thrust in desire direction several times



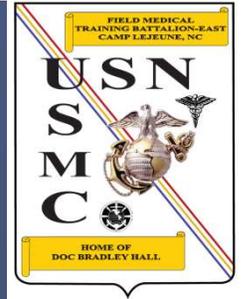
# RALLY POINT



- ▣ Touch belt buckle with hand
- ▣ Point to the ground



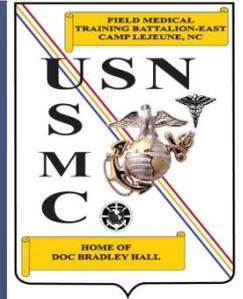
# OBJECTIVE RALLY POINT



- ▣ Touch belt buckle with hand
- ▣ Point to ground
- ▣ Make circular motion



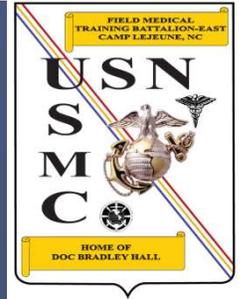
# PACE COUNT



- ▣ Tap the heel of the boot repeatedly with open hand



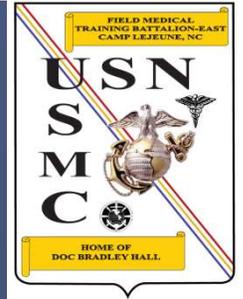
# HEAD COUNT



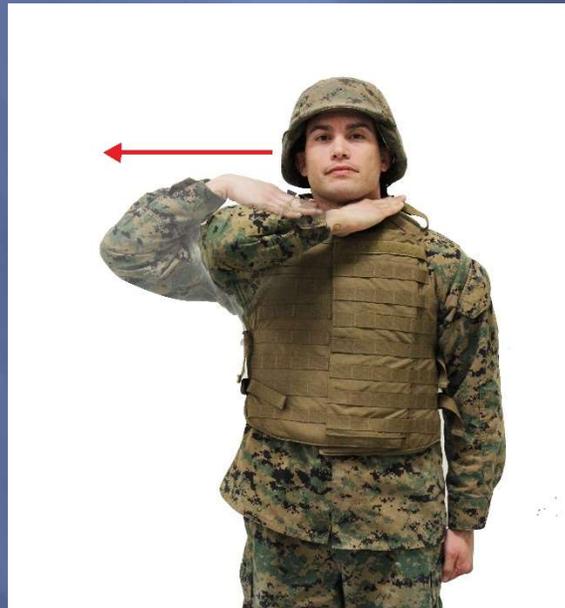
- ▣ Tap the back of the helmet repeatedly with open hand

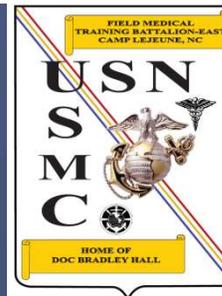


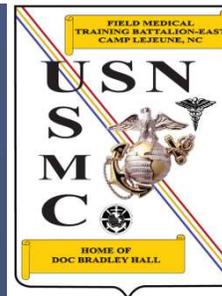
# DANGER AREA



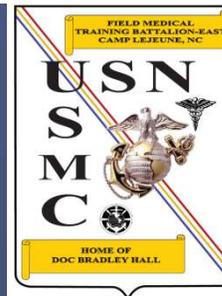
- ▣ Draw the right hand, palm down, across the neck in a throat-cutting motion from left to right

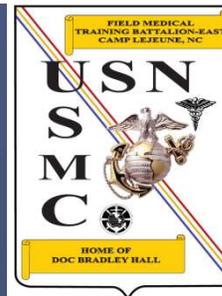




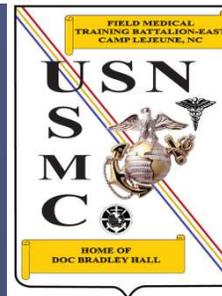


# DEMONSTRATION





# PRACTICAL APPLICATION



# HAND AND ARM SIGNALS

